College of Architecture and Urban Studies
Bachelor of Fine Arts
Major: Creative Technologies
For students entering under UG Catalog 2021-2022

Pathways General Education			45
Concept 1	(1f) Discourse - Foundational	*First Year Writing ENGL 1105, ENGL 1106*	3____, 3____
	(1a) Discourse - Advanced/Applied		3____
Concept 2	Critical Thinking in the Humanities	*ART 2386 Survey of the History of Western Art; plus 1 more*	3____, 3____
Concept 3	Reasoning in the Social Sciences		3____, 3____
Concept 4	Reasoning in the Natural Sciences		3____, 3____
Concept 5	(5f) Quantitative and Computational Thinking - Foundational		3____, 3____
	(5a) Quantitative and Computational Thinking - Advanced/Applied	*ART 3114 Creative Coding for Creativity and Innovation (pre: 1114)*	3____
Concept 6	(6A) Critique and Practice in Design and the Arts- Arts	*ART 1504 Contemporary Art Practices*	3____
	(6D) Critique and Practice in Design and the Arts- Design	*ART 1404 Drawing I*	3____
Concept 7	Critical Analysis of Identity and Equity in the United States		3____
	Select from approved courses, 3 credits may be double-counted with another core concept		

Core Bachelor of Fine Arts, Creative Technologies Requirements			21
	note: courses taken to fulfill Core Bachelor of Art requirements cannot also fill Pathways requirements		
ART 1204	Principles of 2D Art and Design		3____
ART 1214	Principles of 3D Art and Design		3____
ART 2385	Survey of the History of Western Art		3____

Historical Depth (6 credit hours)

ART 3XXX	Art History course from List A		3____
ART 3784	European and American Art Since 1900 (for Creative Technologies, Studio, and Art/Art History majors)	*pre: 2386*	
	– or –		
ART 3774	History of Modern Graphic Design (for Graphic Design, and Art/Art History majors)	*pre: 2386*	3____

Capstone Experience (6 credit hours)

ART 4575	Adv. Visual Communication Design (Graphic Design majors)	*pre: 3566*	3____
	– or –		
ART 4894	Senior Studio (CT and Studio majors)	*must have senior standing in Studio or CT*	
	– or –		
ART 4384	Topics in Art History (Art/Art History majors)	*pre: 2385 or 2386*	
ART 4576	Adv. Visual Communication Design (Graphic Design majors)	*pre: 4575*	3____
	– or –		
ART 4894	Senior Studio (CT and Studio majors)	*must have senior standing in Studio or CT*	
	– or –		
ART 4384	Topics in Art History (Art/Art History majors) (under a different topic)	*pre: 2385 or 2386*	

Creative Technologies Major Reqirements			24
ART 1604	Principles of 4D Art & Design		3____
ART 2604	Intro to Creative Technologies	*pre: 1604*	3____
ART 2704	3D Computer Animation	*pre: 1204, 1404, 1604*	3____
ART 3504	Topics in Digital Art and Design	*pre: 2604*	3____
ART 3604	Topics in New Media Art	*pre: 2604*	3____
ART 3704	Topics in Computer Animation	*pre: 2704*	3____
ART 3854	Professional Studio Practices	*BFA majors only*	3____
ART 4804	New Media Art Theory	*pre: 2385, 2386*	3____

Restrictive Electives			24
ART 2XXX	ART Elective (2000-level course required from list B below)		3____
ART 2XXX	ART Elective (2000-level course required from list B below)		3____
ART XXXX	ART Elective (3000/4000 level course chosen from list C below)		3____
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ART XXXX	Art Elective (3000/4000 level course chosen from list C below)		3____

Free Electives (remaining credits to equal 120)			6
_____	_____		3____
_____	_____		3____

TOTAL CREDIT HOURS REQUIRED FOR GRADUATION			120

<u>List of approved Elective Courses:</u>

List A: **Art History Courses**

ART 3004	Topics in Art History	*pre: 2385 or 2386*	
ART 3054	Islamic Art & Architecture		
ART 3064	Arts of China and Japan		
ART 3074	Egyptian Art & Architecture		
ART 3084	Greek Art & Architecture	*pre: 2385*	

ART 3094   Early Modern Global Visual Culture
ART 3174   Introduction to Archaeology
ART 3184   Roman Art & Architecture
ART 3284   Medieval Art & Architecture
ART 3384   Renaissance Art & Architecture
ART 3484   Baroque and Rococo Art & Architecture
ART 3584   Nineteenth Century European Art: Neoclassicism to Post-Impressionism
ART 3674   History of Photography
ART 3684   African-American Art
ART 3884   American Art to 1914

List B:	**2XXX ART Elective Course Options (6 credits)**	
ART 2514	Drawing Concepts	pre: 1204, 1404, 1604
ART 2524	Introduction to Painting	Pre: 1204, 1404, 1604
ART 2554	Introduction to Sculpture	Pre: 1204, 1404, 1604
ART 2664	Digital Photography	Pre: 1604

List C:	**3XXX/4XXX ART Elective Course Options (3 credits)**	
ART 3514	Topics in Drawing	pre: 1414 or 2514
ART 3524	Topics in Painting Media	pre: 2524
ART 3554	Topics in Sculpture	pre: 2554
ART 3564	Topics in Photography	pre: 2664
ART 3604	Topics in New Media Art	pre: 2604
ART 3704	Topics in Computer Animation	pre: 2704
ART 4504	Topics in Multimedia Studio	pre: (1414, 1604) or (1504, 1514, 2504)
ART 4514	Interarts Studio	pre: 3000-level ART course or departmental approval
ART 4524	Pictorial Arts Studio	pre: 3524 or 3514
ART 4534	Topics in Applied Art and Design Studio	pre: 3544
ART 4544	Computer Animation Studio	pre: 3704
ART 4554	Spatial Arts Studio	pre: 3554
ART 4564	Exhibition Design and Display	pre: 3000-level ART course

Pathways General Education Requirements
Students are responsible for completing the Pathways General Education requirements that are in effect when they enter the university. The university requires students to complete course work from all seven areas of the Curriculum for Pathways General Education Curriculum for Liberal Education.

GPA Requirements
Students must maintain a 2.0 GPA. In-major GPA requires a grade of C- or better to successfully complete an ART course. In-major GPA is calculated on all ART courses.

Satisfactory Progress Toward Degree
The University requires every department to establish benchmarks by which their majors can demonstrate that they are making satisfactory progress toward a degree. In addition to the University requirement for satisfactory progress (See Satisfactory Progress in Academics chapter of Undergraduate Catalogue), in the case of the Creative Technologies major, these benchmarks are:

1. Students must maintain a C- or better in required Foundations courses (1204, 1404, 1604, 1214, 1414).
2. Upon having attempted 72 semester hours (including transfer, AP, advanced standing and credit by exam) an Art student must have completed at least 6 credits towards this major with a 2.0 overall GPA and have a minimum 2.0 in-major GPA.
3. Students must successfully complete their BFA exhibition (ART 4894).

Prerequisites
This check sheet contains elective courses that may have prerequisites not listed on this checksheet. Please see your advisor or consult the Undergraduate Course Catalog for more information.

Foreign Language Requirement
The University requires every department to establish benchmarks by which their majors can demonstrate that they are making satisfactory progress toward a degree. In addition to the University requirement for satisfactory progress (See Satisfactory Progress in Academics chapter of Undergraduate Catalogue), in the case of the Graphic Design major, these benchmarks are:
1. Students must maintain a C- or better in required Foundations courses (1204, 1404, 1604, 1214, 1414).
2. Upon having attempted 72 semester hours (including transfer, AP, advanced standing and credit by exam) an Art student must have completed at least 6 credits towards this major with a 2.0 overall GPA and have a minimum 2.0 in-major GPA.
3. Students must successfully complete their BFA exhibition (ART 4894).
This check sheet contains elective courses that may have prerequisites not listed on this checksheet. Please see your advisor or consult the Undergraduate Course Catalog for more information.

Double-Counting
No more that 50% of the graded course credits required for Minor: Art History may be double-counted by a student also enrolled in Major: Creative Technologies